



Insulation Division – Insulators and Metal Mechanics

Position Overview

The Insulation Division works in a (150-mile radius – but not limited to) area of the Louisiana/Gulf Coast region. Safety equipment (PPE) will be used on various projects and respirators may be required. Applicants should be able to lift 55 lbs. Applicants must also have their own transportation and be able to travel during projects.

Estes Industrial is looking for Insulators who have experience with blanket fabrication and installation, Calsil pipe cover, mineral wool and trowel on coatings. Metal Mechanics with experience in installation of stainless steel and aluminum metal jackets and other skill sets in this type of work.

Candidates need to be flexible and able to work with different disciplines when needed if the insulation work slows at any point throughout the year.

Other skills should include forklift/man-lift operation and experience working around scaffolding. The working environment would include carbon black plants, sugar mills, refineries and maritime vessels.

Responsibilities

- Previous work history in the industrial insulation industry
- Safety training (OSHA 10 preferred).
- Attention to detail, ability to follow guidelines and procedures.
- Able to accurately read a tape measure (both in metric and standard units).
- Excellent communication skills, both verbally and in writing (including accurate and timely completion of paperwork).
- Ability to learn and retain new skills and knowledge.
- Working as a team to complete tasks in an accurate and timely manner.

Qualifications

- High School Diploma or GED preferred, or an equivalent combination of education and experience.
- Ability to communicate (written, verbal).
- Manual dexterity required for operating machinery.
- Ability to be a team player and meet deadlines.
- Ability to work occasionally near mechanical parts and in high places, confined spaces, etc.
- Ability to pass a drug screening.

Benefits

- 401(k) matching
- Health, dental and vision insurance
- Paid time off